

APRIL 2015

51322/SEE6D/  
SEZ6E/SEU6E

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Time : Three hours

Maximum : 75 marks

SECTION A — (10 × 2 = 20 marks)

Answer any TEN questions.

1. What is meant by client server computing?
2. List the types of client server.
3. List any two components of Client/Server Applications.
4. Mention any two categories of Client/Server Applications.
5. Name any two classes of Client/Server Applications.
6. What are the client components?
7. Give the expansion for GUI.
8. What are the major GUI environments?
9. Define compute server.
10. What is network operating system?

11. What is file server?

12. Define Database Server.

SECTION B — (5 × 5 = 25 marks)

Answer any FIVE questions.

13. What are the characteristics of Client/Server?

14. Explain evolution of client server computing.

15. Discuss the network trends towards Client Server computing.

16. Explain the concept of open system.

17. Describe about client requirements.

18. Discuss various categories of servers.

19. Explain various server requirements.

SECTION C — (3 × 10 = 30 marks)

Answer any THREE questions.

20. Briefly explain the client/server benefits.

21. Write in detail about categories of client server computing.

22. Discuss the components in GUI.

23. Briefly explain features of server machines.

24. Discuss Platform Independence.